

# Pythran: Static Compilation of Parallel Scientific Kernels

a.k.a. Python/Numpy compiler for the  
mass

Proudly made in *Namek* by serge-sans-paille & pbrunet

# /me

## Serge « sans paille » Guelton

```
$ whoami  
sguelton
```

- R&D engineer at QuarksLab on compilation for security
- Associate researcher at Télécom Bretagne
- Soldier of fortune for Logilab in OpenDreamKit/HPC

# Pythran in a snake shell



- A Numpy-centric Python-to-C++ translator
- A Python code *optimizer*
- A Pythonic C++ library

# Core concepts

- Focus on high-level constructs
- Generate ~~clean~~ high level code
- Optimize Python code before generated code
- Vectorization and Parallelism
- Test, test, test
- Bench, bench, bench

# Ask StackOverflow

*when you're looking for test cases*

[http://stackoverflow.com/\[...\]numba-or-cython-acceleration-in-reaction-diffusion-algorithm](http://stackoverflow.com/[...]numba-or-cython-acceleration-in-reaction-diffusion-algorithm)

```
import numpy as np
def GrayScott(counts, Du, Dv, F, k):
    n = 300
    U = np.zeros((n+2,n+2), dtype=np.float32)
    V = np.zeros((n+2,n+2), dtype=np.float32)
    u, v = U[1:-1,1:-1], V[1:-1,1:-1]

    r = 20
    u[:] = 1.0
    U[n/2-r:n/2+r,n/2-r:n/2+r] = 0.50
    V[n/2-r:n/2+r,n/2-r:n/2+r] = 0.25
    u += 0.15*np.random.random((n,n))
    v += 0.15*np.random.random((n,n))

    for i in range(counts):
        Lu = (
            U[0:-2,1:-1] +
            U[1:-1,0:-2] - 4*U[1:-1,1:-1] + U[1:-1,2:] +
            U[2: 1:-1] )
```

# Thread Summary

**OP**

My code is slow with Cython and Numba

**Best Answer**

You need to make all loops explicit

# Cython Version

```
cimport cython
import numpy as np
cimport numpy as np

cpdef cythonGrayScott(int counts, double Du, double Dv, double F, double
    cdef int n = 300
    cdef np.ndarray U = np.zeros((n+2,n+2), dtype=np.float_)
    cdef np.ndarray V = np.zeros((n+2,n+2), dtype=np.float_)
    cdef np.ndarray u = U[1:-1,1:-1]
    cdef np.ndarray v = V[1:-1,1:-1]

    cdef int r = 20
    u[:] = 1.0
    U[n/2-r:n/2+r,n/2-r:n/2+r] = 0.50
    V[n/2-r:n/2+r,n/2-r:n/2+r] = 0.25
    u += 0.15*np.random.random((n,n))
    v += 0.15*np.random.random((n,n))
```

# Pythran version

Add this line to the original kernel:

```
#pythran export GrayScott(int, float, float, float, float)
```

## Timings

```
$ python -m timeit -s 'from grayscott import GrayScott' 'GrayScott(40, 0, 0, 0, 0)'  
10 loops, best of 3: 52.9 msec per loop  
$ cython grayscott.pyx  
$ gcc grayscott.c `python-config --cflags --libs` -shared -fPIC -o graysc  
$ python -m timeit -s 'from grayscott import GrayScott' 'GrayScott(40, 0, 0, 0, 0)'  
10 loops, best of 3: 36.4 msec per loop  
$ pythran grayscott.py -O3 -march=native  
$ python -m timeit -s 'from grayscott import GrayScott' 'GrayScott(40, 0, 0, 0, 0)'  
10 loops, best of 3: 20.3 msec per loop
```

# Sample Usage

```
$ pythran input.py # generates input.so  
$ pythran input.py -E # generates input.cpp  
$ pythran input.py -O3 -fopenmp # parallel!  
$ pythran input.py -march=native -Ofast # Esod Mumixam !
```

# Benchmarks

<https://github.com/serge-sans-paille/numpy-benchmarks>

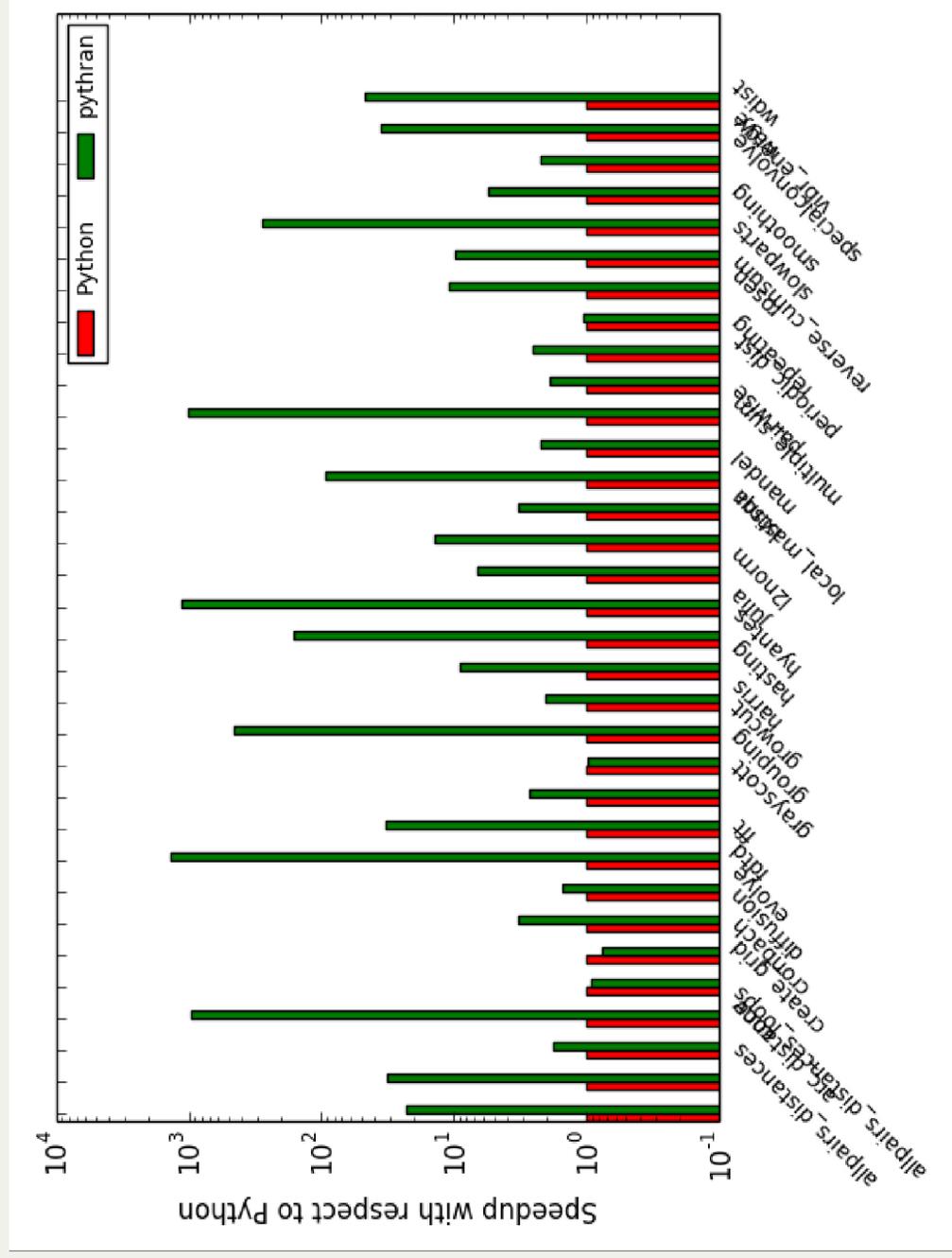
A collection of high-level benchmarks

- Code gathered from StackOverflow + other compiler code base
- Mostly high-level code
- Generate results for CPython, PyPy, Numba, Parakeet, Hope and Pythran

*Most kernels are too high level for Numba and Hope...*

# Benchmarks

no parallelism, no vectorisation (, no fat)



# Powered by Strong Engineering

Preprerequisite for reproducible science

- 2773 test cases, incl. unit testing, doctest, **CI** (thx Travis!)
- Peer-reviewed code
- Python2.7 and C++11
- IPython Integration
- Linux, OSX (almost okay), Windows (on going)
- User and Developer doc: <http://pythonhosted.org/pythran/>
- Hosted on <https://github.com/serge-sans-paille/pythran>
- Releases on PyPi: `$ pip install pythran`
- Custom Debian repo: `$ apt-get install pythran`

# OpenDreamKit Challenges

- Better alias analysis & type inference → class support?
- Cython integration
- Sage Notebook integration
- Meet & support OpenDreamKit's community code!  
⇒ Come and talk with me **today**